#ThisIsPE

Leadership — Design a game-based activity

SECONDARY KEY STAGE 3 PE /// STUDENT LEADERSHIP

Content outline
This activity aims to develop planning and leadership skills to enable a young person to deliver a basic game-based activity, which includes progressions

- Communication
- Planning
- Problem solving
- Creativity
- Empathy

STEP

This resource and supporting video have been created by:

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This series of resources and videos have been designed to give young people educational content and knowledge linked to the National Curriculum for Physical Education

Learning intention

Physical:

- To plan and deliver a short game-based activity, which includes progressions

Personal:

- Communication
- Problem solving
- Empathy

Learning questions:

- How did you make sure your participant understood your instructions?
- How can you make your activity easier / more difficult?
- What was the most difficult part of planning your activity? How did you effectively overcome this challenge?
- How could you adapt your idea for being indoors?
- How could you progress your activity further to make it more challenging?
- How could you improve the activity you delivered?

More resources

www.youthsporttrust.org/free-home-learning-resources-secondary