

School Games Impact Toolkit & Young Researchers Pilot

What will Schools get from being involved?

Resources	E-Learning Packages	National Training	Regional Training	Local Training	Funding	Other
X	x	X				X

Who is eligible to run this programme?	
We are looking to find a small group (max 10) School Games Organisers who would like to develop, test and implement an Impact Toolkit and a Young Researchers programme that will support SGOs to share the impact of their School Games with key stakeholders and to evaluate if the current provision meets the needs of young people to make a meaningful difference.	
Outcomes and impact	
For the SGO: <ul style="list-style-type: none"> Supporting the SG workforce and young people to measure, evaluate and modify the School Games to meet the needs of all young people Have the tools to share impact and showcase successes of the School Games to making a meaningful difference to young people Developing young people as agents of change/influencers 	For the Young People: <ul style="list-style-type: none"> Improved physical, social and emotional wellbeing Developing skills for life that prepares them for adulthood Increased knowledge and understanding of the impact competitive sport and healthy active lifestyles can have on young people's ability to reach their potential
What are the expectations for delivery by successful schools?	
<ol style="list-style-type: none"> Play a critical role in driving innovative solutions to around capturing and demonstrating the impact of the School Games Advocacy with other School Games Organisers to implement and use the tool to demonstrate the impact of the School Games 	
The following conditions of delivery must be met:	
<ol style="list-style-type: none"> Attend a briefing session in September (via zoom) and then a face to face development workshop in October Pilot the Impact Tool during the initial development phase and provide feedback on use and application; suggest revisions Identify a group of young people aged between 13-16 that will be part of the pilot phase of the Young Researchers project who will be involved in a workshop to support them to become Young Researchers – tbc if this will be at local or national level based on feedback from those SGOs engaged in the pilot Provide termly reporting during testing and implementation phases 	
What support will successful schools receive from Youth Sport Trust?	
<ul style="list-style-type: none"> Attendance at national training and feedback sessions Sharing practice opportunities with other School Games Organisers Training for young people to develop a team of Young Researchers Professional development opportunities 	
What are successful schools expected to report on?	
ONLINE REPORTING TOOL	

You will be required to report on the feedback from co-creation sessions (where you are involved) through the relevant online reporting tool in October/November 2019

EVALUATION

Wherever possible, we endeavour to conduct evaluations of our work to capture feedback on the programme and any benefits experienced. This typically involves engaging all or a sample of individuals involved in the programme in a variety of ways, such as:

- Surveys before and after the project or course
- Interviews
- Focus groups
- Observations
- Case studies

You may either be involved in the research directly or may be required to facilitate the engagement of young people in the research.

Contact Details

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