

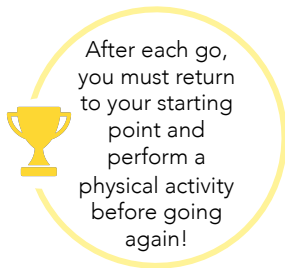


Noughts and Crosses PE Home Learning



Time to Learn:

- Mark out a noughts and crosses grid, using chalk, paper or hoops.
- Each player needs five items such as socks or teddy bears. Make sure each player has a different set of items.
- On the command 'go', players race and put one item at a time inside one of the free spaces in the noughts and crosses grid.
- The first player to get three in a row wins.



Top Tips

Think tactically

- If you can not win a game, how can you prevent your opponent from winning?



Let's Reflect

Why do you need to plan where you were placing your items before you started running?

Did you have to adapt your plans during the game?