Primary intra-school/Level 1 Resource - Competition Card

BOXING - TAG BOX



Equipment required

- Area marked out on the floor with cones or throw-down markers.
- Bibs and stopwatch.

0

Quick rules

- Boxers must tag (open hand), and not punch.
- Boxers must stay in their boxing stance.
- Boxers can only tag with their lead hand.
- Boxers must stay inside the square.

Health and safety

- Boxers are tagging not punching.
- Aim for the shoulder not the head.
- No jewellery to be worn.



Think tactics

FOR YOUNG PEOPLE

The key to this game is to 'tag and not be tagged'. Think about using your footwork to push in and out of the range of your opponent.

Spirit of the Games: Excellence through Competition



Respect your opponent and the referee.





www.youRschoolGAMES.com

Primary intra-school/Level 1 Resource - Competition Card

Boxing – TAG Box

0

Quick introduction

Tag box is a pairs game of agility and skillful movement. Boxers must tag their opponent's back shoulder with their lead hand to score a point.

Getting started

- Tag box should be played in a 12x12' square. Mark the area using cones, existing lines, or throw-down markers.
- The game is about boxing-specific movement not punching.
- Boxers wear different coloured bibs.
- The game is officiated by a referee who keeps the time and adds up the scores.
- The referee must stand outside the playing area.
- The game is played over three one-minute rounds.

BOXING - TAG BOX

Hints and tips

- This game can accommodate as many participants as space allows.
- You could have more than one pair in each square.
- Encourage those not boxing to shadow movements before they compete.

Leadership and volunteering opportunities

- Roles available could be:
- Referee.
- Score co-ordinator.
- Timekeeper.
- Equipment manager.

Officiating

Think Inclusively (STEP)

Space

- If appropriate, reduce the size of the boxing area for SEN/disabled athletes. Squares should be clearly marked with coloured
- cones.
- Task
 If appropriate, allow SEN/disabled athletes to score points by touching their opponent's wrist, elbow or front of the shoulder.

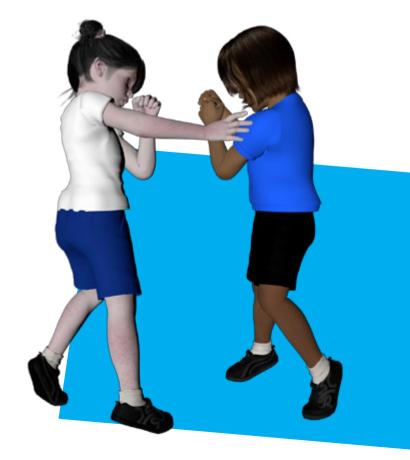
Equipment

- Allow SEN/disabled players to score points by touching a specific part of an opponent's bib.
- If beneficial, allow SEN/disabled players to play sitting down.

People

- Wheelchair users can play against seated opponents.
 - For viewally increasing a law are with an event vision to







- Study the rules:
 - Look for clean tags to the back shoulder with an open hand.
 - Add the scores up accordingly.
- If in doubt, call a break, e.g. use the terminology but use it like a let in tennis.

For visually impaired players with enough vision to see their opponent, make sure players wear colourcontrasting bibs and stay within sight of each other.











