

Insight driving innovation and impact

# **Evaluation of Girls' Football Programmes: Research Brief**

November 2022

Believing in every child's future

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# Introduction

The Youth Sport Trust (YST) is a national children's charity passionate about creating a future where every child enjoys the life-changing benefits that come from play and sport. We are on a mission to pioneer new ways of using sport to improve children's wellbeing and give them a brighter future.

Our <u>2018-2022 strategy</u> sets out how we will harness the power of sport, play and physical activity to tackle the challenges of a new generation. For more information about our organisation, please visit our website: <u>www.youthsporttrust.org</u>.

In 2018 the Football Association (FA) commissioned the Youth Sport Trust (YST) to lead the work on the growth and development of girls' football in Primary and Secondary Schools and to support the wider education sector. The FA and YST supported by Barclays have a vision to ensure every girl has equal access to football in school by 2024.

To deliver this vision, the YST and The FA have recruited a network of educationbased partnerships with schools throughout England. Known as Barclays Girls' Football School Partnerships by England Football they will create strategic partnerships with families of schools that are committed to the growth and development of girls' football.

The YST is seeking to appoint an external research organisation to evaluate the work they are doing as part of the girls' football in schools contract funded by The FA.

This document sets out the research requirements for the evaluation.

# **About the Programmes**

### The Barclays Girls Football in School Partnership Network

Barclays Girls' Football School Partnerships by England Football (BGFSPs) is a nationwide scheme that aims to mainstream football in schools for girls. Supported by the Youth Sport Trust the initiative includes a network of nearly 300 BGFSPs each with a dedicated education expert with knowledge and understanding of education and girls' football in their local area. Each partnership oversees a network of schools, with additional training, support, resources and programmes available to these schools.

#### **Disney Inspired Shooting Stars**

Disney Inspired Shooting Stars has two main elements, Active Play Through Storytelling and Girls' Football club. The training covers both elements.

The training model for the programme this year is a blended approach with both virtual and face to face training. The training is free and available to all schools in Barclays Girls' Football School Partnership areas. Virtual training will be delivered during Autumn term. In January 2023 a new on demand training will be launched to replace the virtual training. Following completion of the training, schools are sent hard copy resources.

Every county that has a Barclays Girls' Football School Partnership will be given the opportunity to run a Disney inspired Shooting Stars retention event (for schools already engaged in the programme) to provide a celebration, potential transition opportunity and further CPD for school staff on the programme. These will be called Disney inspired Shooting Stars festivals and YST will provide the content, a tutor and capacity funding for a venue to support these events.

This year a development fund is being launched to drive programme engagement. Strategic leads can apply for the funding to support work in their area.

### **Disney Inspired Shooting Stars SEND After School Clubs**

The Disney Inspired Shooting Stars resources have been adapted for use in Special Educational Needs settings. Training for practitioners will be taking place virtually in January. Schools will be recruited through the Youth Sport Trust Lead Inclusion School Network, working with schools in their counties. A total of 80 schools will be trained this academic year. Following training, schools will be sent a physical resource pack to support their delivery.

#### **Barclays Game On**

Barclays Game On part of England Football programme is designed to support secondary schools to engage girls in football. The programme has three core elements that all sit under the Barclays Game On banner.

**Barclays Game On – GO Teach:** Barclays Game On part of England Football was developed by the Youth Sport Trust (YST) in partnership with England Football. Evaluation of Girls' Football Programmes: Research Brief Barclays Game On is designed to support secondary schools to engage girls in curriculum physical education through a life skills approach, using football as the vehicle. The life skills approach supports teachers to increase girls' self-esteem, confidence and engagement in PE through an approach that enables all young people to flourish in PE, school and life. Through the training and resources teachers will build knowledge and confidence delivering different football related activities to engage girls. This year there are 8 opportunities for schools to access Barclays Game On – GO Teach virtual training. Each session is a 2 hour live Zoom delivery enabling teachers to network and share ideas with other teachers, hear from the expert team of delivers and bring the resources to life.

**Barclays Game On – GO Lead:** Barclays Game On – GO Lead empowers girls with the tools and training to become girls' football activators to design, create and deliver football activities to their peers to engage new and different girls. Barclays Game On - GO Lead will provide schools with three key outcomes:

- Empower girls to design, create and deliver football activities to their peers to engage new and different girls
- Support girls to become activators, to understand what leadership is, and to articulate and apply the skills they have developed
- Provide girls with training, resources and kit to support them in their activator roles.

Schools can access virtual, flexible training, resources and Barclays Game On kit for girls' football activators. Barclays Game On – GO Lead training will provide a live launch supporting resources and training and content to empower teachers to deliver the programme to girls in their school.

**Barclays Game On – GO Play:** New for 2022/23 will see the introduction of Barclays Game On – GO Play. Barclays Game On – GO Play is a brand new resource pack to support schools to set up an extra-curricular football offer for girls in key stage 3. All of the activities, games and practises in the pack have been designed specifically to engage girls aged 12-14 and offer simple and clear content for teachers who lack confidence in the delivery of football. Sessions resources can be downloaded from the girls football in schools website, or alternatively schools can sign up to be one of the first 1,000 schools to deliver the programme and get sent their printed Barclays Game On – GO Play session plans, game cards and folder in the post. There is no formal training for GO Play, schools can access the ready to use resources available.

Schools no longer need to access the programme sequentially and instead can now access the three elements in any order. Schools who have previously been part of the programme can access any of the three elements again in 2022/23

This year a development fund is being launched to drive programme engagement. Strategic leads can apply for the funding to support work in their area for Barclays Game On.

#### **Barclays Game Changers**

Barclays Game Changers is a national network of young ambassadors (aged 11-16) who will help inspire, engage, and empower young girls and influence key local decision makers to drive positive change in the provision of equal access to girls' football in schools. This programme allows young female ambassadors who have a passion for football to share the youth voice and give them a platform to influence positive change within girls' football provision in schools across their BGFSP.

The Barclays Game Changers will have the opportunity to tell their personal stories of football to influence key local decision makers around girls' football school provision (such as PE Leads, headteachers, etc.), They will advocate for and celebrate the benefits of girls' football through their sharing their personal experiences of the value and impact that football has had on their lives. Each BGFSP will recruit and support 1 x Barclays Game Changer (300 total). Strategic leads will use nomination forms to send to your schools for encouraging nominations which must be completed by a teacher, who will support the individual through their role.

This year there are three cohorts of training that will be delivered.

- Refresher training for those young people fully trained last year (October)
- Top up training for those young people who did not complete training last year (November)
- Full training for new Barclays Game Changers (January)

Barclays Game Changers will then need to write a local action plan to decide what they are doing and submit this to The Youth Sport Trust.

The virtual training that will be completed by those who were not fully trained last year will be a pilot of the content and approach. Any feedback from this training will inform the development of the training in January for new Barclays Game Changers.

The suggested split of time and resource across the five strands would be as such

Disney Inspired Shooting Stars	Disney Inspired Shooting Stars SEND	Barclays Game On	Barclays Game Changers
20%	20%	30%	30%
Disney inspired Shooting Stars CPD	Disney inspired Shooting Stars	Go Teach	
and Festivals.	SEND after school clubs	Go Lead	
Disney inspired Shooting Stars		Go Play	
Development Fund projects.		Barclays Game On Development Fund projects.	

More information about the programmes can be found on the girls football in schools platform <a href="https://girlsfootballinschools.org/">https://girlsfootballinschools.org/</a>

# **Aims and Objectives of Research**

The key research questions to be addressed across all programmes are outlined below.

RESEARCH COMPONENT	KEY RESEARCH QUESTIONS
Process Evaluation	<ul> <li>What delivery aspects worked well and less well?</li> <li>What factors helped or hindered the programme?</li> <li>What were the key barriers and motivations to participating in the interventions?</li> <li>How were young people effectively engaged?</li> <li>What are the key criteria for successful implementation?</li> <li>What factors need to be in place to ensure lasting impacts?</li> <li>What role does the Barclays Girls Football School Partnerships and Strategic Leads play in ensuring success?</li> </ul>
Outcome Evaluation <sup>1</sup>	<ul> <li>What outcomes did the programme achieve (across different types of young people, as outlined in the logic model)?</li> </ul>

<sup>1</sup> The outcome evaluation should focus on assessing whether the short term outcomes were achieved, but the YST would welcome consideration for whether participants are on the right path to achieving the longer term outcomes. Evaluation of Girls' Football Programmes: Research Brief

<ul> <li>To what extent would the outcomes have been achieved without the programme?</li> <li>To what extent did the programme contribute to the overall FA vision of equal access in the curriculum and extracurricular.</li> </ul>
<ul> <li>To what extent did the programme contribute to long term and sustainable outcomes?</li> </ul>

Table 1: Key Research Questions – for all programmes

In addition to these overarching research questions, each programme has specific research questions to be asked.

### **Disney Inspired Shooting Stars**

- What does sustained delivery of Disney Inspired Shooting Stars look like in practice?
- How can the programme be successfully embedded within the school?
- How do we support schools to continue to engage with and embed the programme? i.e. why do schools stop delivering
- To gather feedback on the programme resources to provide recommendations of any further resources that are needed to support delivery of the programme and any that are no longer needed to support programme sustainability.
- To understand the impact of the CPD offer as an effective retention and reengagement tool.

To analyse end of training survey data collected by the Youth Sport Trust and The FA e-learning platform to review the impact of the CPD programme on teachers' confidence, competence and motivation to deliver the programme.

#### Disney inspired Shooting Stars CPD and Festivals.

- How are the Festivals and CPD packs being used?
- How valuable are the resources on offer to retain schools?
- Post training evaluation to include quality of resources, tutor feedback and aspirations post training.
- How effective are the new CPD festivals as a retention / reengagement strategy for Shooting Stars? Does attendance at these events correlate to continued activation of the programme back in school
- How could these opportunities become more sustainable moving forward?
- Is the teacher CPD element effective in supporting teachers to grow confidence / competence?

NB: The Lion King Festivals resource is due to be developed for a pilot phase in the Summer term.

### Disney Inspired Shooting Stars SEND After School Clubs

- How are the resources used in schools? i.e. what does delivery / implementation look like and in what type of school (e.g. mainstream vs SEND)?
- What impact does mixed sessions have on girls' engagement and confidence compared to girls' only sessions?
- What outcomes does the football club achieve for young people and does it meet the needs of young people (girls and boys) with SEND?
- How effective is the resource to address the needs of boys involved (considering that it was designed for girls)?
- How easy is it for a deliverer to translate the content effectively to meet the needs of the target audience?
- How effective are the SEND Football Clubs at creating and supporting transition opportunities into community provision? What are barriers and are there any stories of success?
- What, if any, additional changes need to be made to the content to ensure that it is fit for purpose and achieves the outcomes desired (as outlined in the logic model)?
- Identify any recommendations for the Football Clubs in the future including to support sustainability.

# Development Fund projects - Disney Inspired Shooting Stars / Barclays Game On

For the development funds, we would welcome the support of an external evaluator to contribute to the development of the funding submission form. This submission form would then act as a research tool to capture required insight. This would be the same for both Disney Inspired Shooting Stars and Barclays Game On.

- How do BGFSP use the allocated Development fund?
- What impact does the Development Fund have for an individual area?
- How effective are Development Funds to support schools to engage with programmes?
- How effective are Development Funds to achieve the Equal Access vision?

#### **Barclays Game On**

#### GO – Teach

- To understand how effective the programme is to support students to develop their life skills through the curriculum?
- To understand how willing and able teachers feel to embed the life skills approach within their curriculum?
- To understand where schools are not offering girls' football on the curriculum what are the reasons?

• To gather feedback on the resources provided as part of the programme. What resources are imperative and are there any further valuable resources needed that they currently do not receive.

To analyse end of training survey data collected by the Youth Sport Trust to review the impact of the CPD programme on teachers' confidence, competence and motivation to deliver the programme.

#### GO – Lead

- To understand the impact of Game On to develop young people's confidence to lead or influence their peers in football as well as key life skills of communication, resilience and collaboration.
- How have schools successfully embedded the Game On programme over a number of academic years?
  - Are football activators in the same school being retrained and continuing to deliver or are new football activators being trained? How have they done this and what is the impact?
  - What impacts are these schools seeing in terms of longer term impact of the programme?
  - What have schools had to do to make the programme a success?
- To understand whether the timing of the programme works for schools or whether there would be a more appropriate time for delivery in the school year.
- As a result of Go Lead are schools establishing extra-curricular clubs led by their Football Activators? If so, what does this provision look like?
- How effective is the peer delivery model?
- How effective is the 'reflect' component of the programme delivery?
- How does GO Lead influence curriculum delivery at a school level? i.e. does a schools participation in GO Lead result in them delivering girls' football in the curriculum
- Develop recommendations on long term sustainability of the programme including school retention and community transition.

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#### GO – Play

- To gather feedback on the resources provided as part of Go Play
  - o Did they lead to the delivery of activity?
  - How valuable did teachers find the resources?
  - What improvements could be made?
- To gather insight on the delivery as part of Go Play.
  - What was delivered? How long for, when, where and to whom.
  - Who led the delivery? i.e. teachers or young leaders
  - Was the delivery only within their own school?
- What would support schools to continue to deliver Go Play next year?

### **Barclays Game Changers**

- To understand how we can best continue to engage and retain girls in the programme.
- To evaluate the programmes impact, if any, on perceptions of equal access for girls in schools with an explicit focus on headteachers, heads of PE, PE teachers and peers.
- To gather feedback from key stakeholders (e.g. Strategic Leads / SLT) on how we can most effectively use the Barclays Game Changer role to maximise impact whilst still being meaningful and impactful experience for the young people.
- To capture young people stories of individual Barclays Game Changers and the work that they are doing.
- To evaluate the impact of being a Barclays Game Changer on young people (on the key outcome as outlined in the logic model, notably confidence, communication and resilience).
- How effective is the current delivery model at supporting Barclays Game Changers to be confident role models for their peers.
- To better understand the role played by both the BGFSP Strategic Lead and Lead Teacher to support the Barclays Game Changer.
- To provide recommendations on how the Barclays Game Changer programme can be scaled up whilst still providing a quality experience for young people.

To analyse survey data collected by the Youth Sport Trust from Barclays Game Changers.

NB decisions around the implementation model for Barclays Game Changers is still ongoing and therefore we would need the successful evaluator to offer a level of flexibility around this aspect of the evaluation.

# Methodology

The YST would like researchers to propose a methodology that best meets our needs. However, we have outlined a number of key methodological considerations:

- A focus on both quantitative and qualitative research methods. Extra consideration given to research methods which will involve young people with additional support needs, and if these methods are an appropriate measure to capture this data
- The Youth Sport Trust aims to put young people at the heart of everything we do and are therefore keen to inform and improve our delivery with insight from young people. Where possible, through the evaluation research tasks, the Youth Sport Trust would welcome insights into the attitudes, motivations and barriers to participation of young people from different demographic groups.
- The YST will make school contact details available to the successful researcher, and any additional data / information that would help the evaluation project.

• We have found that in the current climate incentives are particularly effective. Any allocation for incentives would need to be provided from the overall budget.

# **Research Deliverables**

The following deliverables are required from this research project:

- 1. **Inception note:** Following the inception meeting, a full research methodology, with associated timescales and research tools.
- 2. **Monthly progress updates:** Regular updates on progress and any challenges/ risks in the project.
- 3. Interim Presentation (April 2023): A full presentation to both the YST and FA to focus on the activity to date plus any broader emerging findings and interim recommendations. This presentation will help to inform the development of the programmes during the summer term 23 for the next academic year.
- 4. Final report (August 2023): The YST would like one final report that integrates all sources of evidence and provides us with an understanding of the outcomes achieved, and recommendations to inform future delivery (maximum of 20 pages). There will be one single report, but we would value individual sections that look in more detail at each of the component parts. The report should be accompanied by a two-page executive summary and where appropriate, we would welcome the integration of visual diagrams and infographics to help present the findings.
- 5. **Final Presentation (August 2023):** A full presentation of key findings from the evaluation followed by a roundtable discussion with representation from YST and The FA.
- 6. **Data files:** Any survey data files should be made available, in an appropriate format.

Further guidance on the report content, style and structure will be given to the successful organisation at the inception meeting.

# **Key Contacts**

The research project would be overseen by Lucy Slavin.

# **Research Timescales**

The timescales for the research project are detailed in the following table.

MILESTONE	DATE
Inception Meeting	Tuesday 13 <sup>th</sup> December (Loughborough)
Inception Note	Friday 23 <sup>rd</sup> December

Monthly update reports	January – August 2023
Interim Presentation	April 2023
Final Report	August 2023
Table 2: Key Milestones for the	evaluation

**Research Budget** 

The total budget for the research project is **£35,000** (inclusive of expenses and VAT, if applicable).

Successful contractors will be paid against the following terms:

- 10% on a signed contract.
- 40% upon satisfactory completion of the interim report.
- 50% upon satisfactory completion of the final report.

# **The Bidding Process**

### **Selection Process**

Organisations are required to submit written proposals. Following a review of these, shortlisted organisations will be invited to our Loughborough office for interview on the Wednesday 7<sup>th</sup> December. From this the successful organisation will be selected.

#### Timetable

MILESTONE	DATE		
Notify of intent to submit a proposal	Monday 21 <sup>st</sup> November		
Deadline for proposals	Wednesday 30 <sup>th</sup> November (5pm)		
Interviews	Wednesday 7 <sup>th</sup> December		
Successful organisation notified	Friday 9 <sup>th</sup> December		
Inception meeting	Tuesday 13 <sup>th</sup> December		
Contract signed / first invoice received	Friday 23 <sup>rd</sup> December		
Table 3: Bidding process timelines	Friday 23" December		

Table 3:Bidding process timelines

### **Selection Criteria**

Proposals will be judged on the following criteria:

- Methodology, including a good understanding of the research requirements.
- Experience, particularly in relation to evaluation, young people, and inclusion.

• Value for money.

#### **Proposal Requirements**

You are invited to submit a written proposal which clearly outlines how you would meet the requirements laid out in this brief. Your proposal should be a maximum of 10 A4 pages (minimum font 11). CV's, along with any other relevant information can be provided in appendices.

As a minimum, the following elements should be included in your proposal:

- Details of the proposed methodology.
- A brief overview of your organisation's experience, including examples of similar research projects you have delivered.
- Details of the team who will be working on the research, including their role, previous experience and DBS status if applicable.
- Please note as this is a large evaluation over a short timeframe we would expect any proposal to demonstrate an ability to deliver this successfully.
- Arrangements for managing the research and quality assuring the deliverables.
- Timetable for delivering the research.
- A breakdown of costs for undertaking the research, including a breakdown of time and costs per activity and per team member.

#### **Further Information**

Any questions you have which will help support the development of your proposals and relate to the project being evaluated should be emailed to <u>lucy.slavin@youthsportrtrust.org</u> by **Wednesday 23<sup>rd</sup> November.** 

Responses to queries will be emailed to all interested organisations.

#### **Proposal Submission**

Please confirm that you are intending to submit a proposal by email by **Monday 21<sup>st</sup> November**.

Your final proposal should be emailed to <u>lucy.slavin@youthsporttrust.org</u> and received no later than **5pm on Wednesday 30th November.** 

# **Appendix 1 Logic Model: Disney Inspired Shooting Stars**

Context	Aims	Inputs	Activities	Outputs	Short term outcomes	Long term outcomes		
In 2018 the	Vision: Every girl	Financial	Education settings and wor	kforce				
Football	has equal access	investment	Teacher Shooting Stars	800 new schools trained.	Increased knowledge, understanding	To sustainably grow girls'		
Association (FA)	to football in	from The FA	virtual training (three		and confidence of how to use Disney	football within the		
commissioned the	school by 2024	and supported	virtual live modules in	1,992 retained schools	inspired Shooting Stars resources to	school setting (extra-		
Youth Sport Trust		by Barclays	term 1 and then on	still engaging/ delivering	engage the beginner girl.	curricular clubs).		
(YST) to	90% of schools		demand e-learning	the programme.				
lead the work on	in the BGFSP	YST resources	platform).		Increased awareness and	The Barclays Girls		
the growth and	network to offer	and expertise		800 Teachers trained	understanding of the benefits of play	Football School		
development of	equal access in		1.5 hour The Lion King	5% from Ethnically	in increasing girls' fundamental	Partnerships network to		
girls' football in	extra-curricular	FA resources	face to face teacher CPD	Diverse Communities	movement skills.	have positively		
Primary and	and 75% in	and expertise	(delivered to schools who	5% SEND.		contributed to the FA		
Secondary Schools	curriculum.	and expense	have already been		Increased knowledge of the	Vision (Every girl has		
and to support the		Dorolous Cirls'	trained).		opportunities available for girls' to	equal access to football		
wider education	Improve the PE	Barclays Girls'			develop in the football pathway (i.e.	in school by 2024)		
sector. The FA and	experience for	Football School	On-going support from		transition to community clubs)			
YST	girls through	Partnerships by	Barclays Girls' Football			Sustained improvements		
supported by	teachers	England	School Partnerships to			to the quality of the		
Barclays have a	adopting a life	Football	ensure schools embed the			extra-curricular offer for		
vision to ensure	skills approach	strategic leads.	programme.			girls' football.		
every girl has equal	to PE using					gins lootball.		
access to football	football as the							
in school by 2024.	vehicle.		Young people					
			Teachers to deliver Disney	18,000 participants	Increased participation in and	Young people to feel		
To deliver this	Increase the		inspired Shooting Stars	20% Ethnically Diverse	enjoyment of football.	empowered and have		
vision, the YST and	number of girls		Active Play Through	Communities		the skills to design,		
The FA have	participating		Storytelling and Girls'	15% SEND.	Improved physical literacy and	create and deliver girls'		
recruited a network	and enjoying		Football Clubs in school.		fundamental movement skills.	football in their school.		
of education based	football related							
partnerships with	activities.				Improved speaking and listening			
schools throughout					skills (communication).			

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England. Known as	Develop girls in			Greater numbers of girls
Barclays Girls'	leadership roles		Improved social skills (empathy,	aged 5-11 participating
Football School	as Football		teamwork, conflict resolution).	in football.
Partnerships by	Activators to			
England Football	create and		Increased levels of physical activity.	Greater numbers of girls
they will create	deliver relevant			transitioning along the
strategic	and enjoyable		Improved sense of wellbeing.	pathway into community
partnerships with	opportunities			football provision.
families of schools	for more girls in			
that are committed	their school.			
to the growth and				
development of				
girls' football.				

# Appendix 2 Logic Model: Barclays Game On

Context	Aims	Inputs	Activities	Outputs	Short term outcomes	Long term outcomes
						$\rightarrow$
In 2018 the	Vision: Every girl	Financial	Education settings and wor	kforce		-
Football	has equal access	investment	GO Teach – Support	GO Teach –	Increased knowledge, understanding	To sustainably grow girls'
Association (FA)	to football in	from The FA	teachers to engage girls' in	300 new schools trained.	and confidence of how to deliver	football within the
commissioned the	school by 2024	and supported	curriculum PE through a	300 teachers trained 5%	football for girls.	school setting (curricular
Youth Sport Trust		by Barclays	life skills approach, using	from Ethnically Diverse		and extra-curricular
(YST) to	90% of schools		football as the vehicle.	Communities. 5% SEND.	To adopt a more explicit life skills	clubs).
lead the work on	in the BGFSP	YST resources	(Teacher virtual training		approach to teaching PE using	
the growth and	network to offer	and expertise	with digital wrap around	41,400 participants	football as the vehicle.	The Barclays Girls
development of	equal access in		support).	(Curriculum) 23% from		Football School
girls' football in	extra-curricular	FA resources		Ethnically Diverse	Increased knowledge, understanding	Partnerships network to
Primary and	and 75% in	and expertise	GO Play – Activities and	Communities. 7% SEND.	and confidence of how to engage	have positively
Secondary Schools	curriculum.		games to support the		girls in high quality curriculum PE	contributed to the FA
and to support the		Barclays Girls'	delivery of extra-curricular	GO Teach, GO Lead and	using football as the vehicle.	Vision (Every girl has
wider education	Improve the PE	-	girls' football to 12-14 year	GO Play –		equal access to football
sector. The FA and	experience for	Football School	olds. (Schools can access	15,000 participants	To influence the provision of a high	in school by 2024)
YST	girls through	Partnerships by	hard copy and digital	(Extra-Curricular). 23%	quality introduction to and	
supported by	teachers	England	resources).	from Ethnically Diverse	experience of football for more girls.	Sustained improvements
Barclays have a	adopting a life	Football		Communities. 10%		to the quality of the
vision to ensure	skills approach	strategic leads.	On-going support from	SEND.		curriculum offer for girls'
every girl has equal	to PE using football as the		Barclays Girls' Football			football.
access to football	vehicle.		School Partnerships to	GO Play –		
in school by 2024.	venicie.		ensure schools embed the	1,000 schools engaged in		To have engaged more
To deliver this	Increase the		programme.	the programme.		girls in high quality
vision, the YST and	number of girls					curriculum PE adopting a
The FA have	participating					
recruited a network	and enjoying					life skills approach using football as the vehicle.
of education based	football related					rootball as the vehicle.
partnerships with	activities.					
schools throughout						To confidently embed
sensors throughout						football delivery and

England. Known as Barclays Girls'	Develop girls in leadership roles				provision for girls throughout the school.
Football School	as Football	Young people			throughout the school.
Football School Partnerships by England Football they will create strategic partnerships with families of schools that are committed to the growth and development of girls' football.	as Football Activators to create and deliver relevant and enjoyable opportunities for more girls in their school.	Young people GO Lead – Empowering girls' to deliver football activity to their peers. Girls' Football (Activator virtual training through train the trainer model).	GO Lead – 2,500 Leaders. 27% from Ethnically Diverse Communities. 12% SEND.	Enhanced life skills (including employability skills) through football- related activities Increased participation in and enjoyment of football Improve perceptions and removal social barriers to participating in football. Greater understanding of the positive values of football and how they relate to being a girl (not just boys) Increase current and future levels of leadership and volunteering in football Improve girls' confidence, competence and motivation to be leaders for peers. Improved sense of wellbeing.	Young people to feel empowered and have the skills to design, create and deliver girls' football in their school. Greater numbers of girls aged 11-16 participating in football.

# **Appendix 3 Logic Model: Disney Inspired Shooting Stars SEND**

Context	Aims	Inputs	Activities	Outputs	Short term outcomes	Long term outcomes
In 2018 the	Vision: Every girl	Financial	Education Settings and wor			
Football	has equal access	investment	Teacher Shooting Stars	A minimum of 80	Increased knowledge, understanding	The Girls Football in
Association (FA)	to football in	from The FA	virtual training (three	teachers trained and	and confidence of how to use	Schools Network to have
commissioned the	school by 2024.	and supported	virtual sessions)	delivering Shooting Stars	Shooting Stars resources to engage	positively contributed to
Youth Sport Trust		by Barclays		SEND clubs in their	young people with SEND and adapt	the FA Vision (Every girl
(YST) to lead the	Improve staff			school	delivery to meet the needs of the	has equal access to
work on the growth	confidence,	YST resources			young people in their settings	football in school by
and development	competence	and expertise				2024)
of girls' football in	and desire to				Increased awareness and	,
Primary and	deliver exciting	FA resources			understanding of the benefits of play	
Secondary Schools	and fresh	and expertise			in increasing girls' with SEND	Sustained improvements
and to support the	experiences for	and expertise			fundamental movement skills.	to the quality and
wider education	Girls with SEND					• •
sector. The FA and	involving	Lead Inclusion			Increased knowledge of the	accessibility of the extra-
YST	football.	School network			opportunities available for girls' with	curricular offer for girls'
supported by					SEND to develop in the football	football for girls with
Barclays have a	To support girls				pathway (i.e. transition to inclusive	SEND
vision to ensure	with SEND in				community clubs)	
every girl has equal	developing their				•	
access to football	physical		Young people			
in school by 2024.	literacy,		Teachers delivering	More Girls (and Boys)	Increased participation in and	Greater numbers of girls
	speaking, and		Shooting Stars extra-	with SEND accessing	enjoyment of football.	with SEND participating
To deliver this	listening skills		curricular clubs	Shooting Stars clubs		in football
vision, the YST and	through				Improved physical literacy and	
The FA have	creative play				fundamental movement skills.	Greater numbers of girls
recruited a network	and storytelling.					with SEND transitioning
of education based					Improved speaking and listening	along the pathway into
partnerships with	Increasing				skills (communication).	community football
schools throughout	number of					provision.
England. Known as	opportunities				Improved social skills (empathy,	
Barclays Girls'	for girls with				teamwork, conflict resolution	
Football School	SEND to play					

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Partnerships by	football at			
England Football	school.			
they will create				
strategic	High quality first			
partnerships with	introduction to			
families of schools	fundamental			
that are committed	movement			
to the growth and	skills, invasions			
development of	games and			
girls' football.	football.			

# **Appendix 4 Logic Model: Barclays Game Changers**

Context	Aims	Inputs	Activities	Outputs	Short term outcomes	Long term outcomes	
In 2018 the	Vision: Every girl	Financial	Education Settings and workforce				
Football	has equal access	investment	Strategic leads will	1 x Barclays Game	Increased knowledge,	To sustainably grow girls'	
Association (FA)	to football in	from The FA	nominate their Barclays	Changer per BGFSP = 300	understanding and confidence	football within the school	
commissioned the	school by 2024	and supported	Game Changer through	total	to deliver girls' football.	setting (curricular and extra-	
Youth Sport Trust		by Barclays	their network of schools,			curricular clubs).	
(YST) to	90% of schools		with a support teacher.	Across 2021/22 induction	Increased awareness of a		
lead the work on	in the BGFSP	YST resources		year = 122 trained	young ambassador scheme	The Barclays Girls Football	
the growth and	network to offer	and expertise	Guidance is provided for		and how listening and sharing	School Partnerships network	
development of	equal access in		teachers and strategic	2022/23 to recruit and	the opinions of young girls	to have positively contributed	
girls' football in	extra-curricular	FA resources	leads to support young	train = 150 -178	can have an impact on them.	to the FA Vision (Every girl has	
Primary and	and 75% in	and expertise	people through this	(Currently at 272 BGFSP)	You people activities, led by	equal access to football in	
Secondary Schools	curriculum.		programme.		young people.	school by 2024)	
and to support the		Barclays Girls'		Developing role models		, - ,	
wider education	Barclays Game	Football School	Teachers are advised to	for schools and local		Achieve the ambition of	
sector. The FA and	Changers is a	Partnerships by	attend the virtual training	communities.		having 300 Barclays Game	
YST	young	England	with their Barclays Game			Changers, influencing, and	
supported by	ambassador	Football	Changer to be aware of			using the youth voice to help	
Barclays have a	programme for	strategic leads	what skills they are			drive equal access.	
vision to ensure	young girls aged		developing.				
every girl has equal	11-16 to help						
access to football	inspire, engage,		Once trained, teachers				
in school by 2024.	and empower		and strategic leads will				
	young girls and		take responsibility for				
To deliver this	key decision		writing a local action plan				
vision, the YST and	makers to drive		with outcomes and actions				
The FA have	positive change		identified that the Barclays				
recruited a network	in the provision		Game Changer can				
of education-based	of equal access		achieve.				
partnerships with	to Girls' Football						
schools throughout	in Schools.		Young people				
England. Known as			Barclays Game Changers	Barclays Game Changers	Improved communication and	Young people to feel	
Barclays Girls'			will be selected and	that are the voice of other	storytelling skills.	empowered, confident and	

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Football School	The ambition is	invited to complete virtual	young girls in their		develop skills to support the
Partnerships by	to have 1 x	live training with a cohort	partnerships to advocate	Increased confidence with	delivery of recreational
England Football	Barclays Game	of other young people.	for equal access to girls	public speaking.	football activities, festivals,
they will create	Changer per		football.		and competitions.
strategic	BGFSP = 300	Virtual sessions aim to		Increased knowledge and	
partnerships with	nationally	build skills and confidence	Create a community of	confidence of how to address	Progress onto other
families of schools		needed to help have	young female	different stakeholders.	leadership schemes and
that are committed		conversations with other	ambassadors sharing the		programmes to continue on
to the growth and		young people and	passion for girls' football		their leadership journey.
development of		teachers about the	across their local		
girls' football.		importance of girls'	communities and		Look to become involved in
		football.	partnerships.		other roles within football.
		Using their story within	New workforce to offer		
		sport and football, they	additional support to		
		will develop	events and festivals taking		
		communication and story	place with support of their		
		telling skills to share their	teacher and strategic lead.		
		story with others			
		(assemblies, meetings,			
		events, etc).			

## **YST RESEARCH**

The Youth Sport Trust (YST) is a national children's charity passionate about creating a future where every child enjoys the life-changing benefits that come from play and sport. YST Research offers research, analysis, insight and evaluation services to organisations with an interest in the wider children and young people's sector. Our research expertise is focussed on improving the wellbeing of children and young people through sport and physical activity.

Our specialisms include:

- Education, PE and school sport
- Community sport / clubs
- Early years settings
- Life skills and employability
- Activism and volunteering
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By working with us, you are supporting us to achieve our mission to improve children's lives and their future.



Youth Sport Trust SportPark Loughborough University 3 Oakwood Drive Loughborough Leicestershire LE11 3QF

01509 226600 research@youthsporttrust.org www.youthsporttrust.org



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